

CURRICULUM VITAE

Marco Carpagnano – 3D Animator
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SHOWREEL

High Res (40Mb): www.gnacco.it/MarcoCarpagnano_reel_highres.zip
Low Res (youtube): www.youtube.com/watch?v=kWqb9EtmLQA

PROFILE

I'm a 3D animator with over ten years of experience and a strong traditional animation background. I worked on the animated feature "Legend of the Guardians" and on several feature films such as "10.000 BC", "Casino Royale", "The Brothers Grimm", "The Legend of Zorro", "Charlie and the Chocolate Factory".
I have good communication skills in Italian and English, I'm self-motivated, organised and enthusiastic.

WORK EXPERIENCE

07/2009 – 07/2010

Company: Animal Logic – www.animallogic.com – Sydney, Australia

Job title: Senior animator

Project:

"Legend of the Guardians" (animated feature)

10/2007 – 06/2009

Company: Matitanimata - Rome, Italy

Job title: Animation supervisor

Projects:

"Click & Kat" (tv series)

"YoYo" (tv series)

"Identitykids" (tv series)

09/2006 – 07/2007

Company: Moving Picture Company - www.moving-picture.com - London, UK

Job title: Senior animator

Project:

"10.000 BC" (feature film)

04/2005 – 08/2006

Company: Peerless Camera Company - www.peerless.co.uk - London, UK

Job title: Senior animator

Projects:

"Casino Royale" (feature film)

"The Brothers Grimm" (feature film)

"The Legend of Zorro" (feature film)

"Flight Plan" (feature film)

09/2003 – 03/2005

Company: Digi-Guys - Pinewood Studios, London, UK

Job title: Animation supervisor

Projects:

"Charlie and the Chocolate Factory" (feature film)

"Wardevil" (videogame)

01/2003 – 08/2003

Company: Dreamlike Visions - Rome, Italy

Job title: Animation supervisor

Project:

"Tip of the Day" (tv series)

09/2002 – 06/2003 and 11/2001 – 05/2002

Company: RAI (Italian national television) – Rome, Italy

Job title: Animator

04/1999 – 05/2003

Company: DUCKCE - Rome, Italy

Job title: CG Supervisor

1998

Company: Computer Grafica (italian CG magazine) - Rome, Italy

Job title: 3D Generalist

1998

Company: Starvideo (post-production company) - Rome, Italy

Job title: Traditional animator

1997 – 1998

Company: Graphilm (traditional animation studio) – Rome, Italy

Job title: Traditional animator, inbetweener

1996 – 1997

Company: Cartoon school (traditional animation studio) – Rome, Italy

Job title: Traditional animator, inbetweener

EDUCATION

1991 to 1995 – I attended the academy of cinema and television "R.Rossellini" in Rome, Italy, where I obtained the **professional certificate of traditional animator**.

COURSES

2007 - Life Drawing course - Central Saint Martins College, London, UK

2004 – Maya character animation course – Escape Studios, London, UK

1998 – Lightwave 3d course – Imago Edizioni, Rome, Italy

SKILLS

Strong knowledge of the animation softwares **MAYA** and **XSI**

Strong knowledge of the principles of the animation and good hand drawing skills

Good knowledge of the human and animal anatomy

Modelling and rigging abilities and understanding of the pipeline process

Able to work under pressure and with tight deadline

HOBBIES

Free hand drawing – travelling - diving - windsurfing & surfing

REFERENCES

Available on request